# FACULTY OF ENGINEERING \& TECHNOLOGY 

## CSPS-106 Computer Organization

Lecture-09

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## OUTLINE

>ARITHMETIC \& LOGIC UNIT
>ALU INPUTS AND OUTPUTS
>INTEGER REPRESENTATION
>SIGN-MAGNITUDE
>GEOMETRIC DEPICTION OF TWOS COMPLEMENT INTEGERS
>NEGATION SPECIAL CASE

## ARITHMETIC \& LOGIC UNIT

- Does the calculations
- Everything else in the computer is there to service this unit
- Handles integers
- May handle floating point (real) numbers
- May be separate FPU (maths co-processor)
- May be on chip separate FPU (486DX +)


## ALU INPUTS AND OUTPUTS



## INTEGER REPRESENTATION

- Only have 0 \& 1 to represent everything
- Positive numbers stored in binary
- e.g. 41=00101001
- No minus sign
- No period
- Sign-Magnitude
- Two's compliment


## SIGN-MAGNITUDE

- Left most bit is sign bit
- 0 means positive
- 1 means negative
- $\quad+18=00010010$
- $-18=10010010$
- Problems
- Need to consider both sign and magnitude in arithmetic
- Two representations of zero (+0 and -0)


## TWO'S COMPLIMENT

- $\quad+3=00000011$
- $\quad+2=00000010$
- $\quad+1=00000001$
- $\quad+0=00000000$
- $\quad-1=11111111$
- $-2=11111110$
- $-3=11111101$


## BENEFITS

- One representation of zero
- Arithmetic works easily (see later)
- Negating is fairly easy
$-\quad 3=00000011$
- Boolean complement gives 11111100
- Add 1 to LSB 11111101


## GEOMETRIC DEPICTION OF TWOS COMPLEMENT INTEGERS


(a) 4-bit numbers

(b) n-bit numbers

## NEGATION SPECIAL CASE 1

- $0=$

00000000

- Bitwise not 11111111
- Add 1 to LSB +1
- Result 100000000
- Overflow is ignored, so:
- $-0=0 \sqrt{ }$


## NEGATION SPECIAL CASE 2

- $-128=10000000$
- bitwise not 01111111
- Add 1 to LSB +1
- Result 10000000
- So:
- $-(-128)=-128 \quad X$
- Monitor MSB (sign bit)
- It should change during negation


## Multiple Choice Question

## MUTIPLE CHOICE QUESTIONS:

| Sr no | Question | Option A | Option B | OptionC | OptionD |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | For the addition of large integers, most of the systems make use of $\qquad$ | Fast adders | Full adders | Carry look-ahead adders | None of the mentioned |
| 2 | In a normal n-bit adder, to find out if an overflow as occurred we make use of $\qquad$ | And gate | Nand gate | Nor gate | Xor gate |
| 3 | In the implementation of a Multiplier circuit in the system we make use of $\qquad$ | Counter | Flip flop | Shift register | Push down stack |
| 4 | When 1101 is used to divide 100010010 the remainder is | 11 | 10 | 1 | 1 |
| 5 | Which error detection arithmetic? | Simple parity check | Two-dimensional parity check | CRC | Checksum |

## REFERENCES

-http://www.engppt.com/search/label/Computer\ Organization\ and\ Architecture
-http://www.engppt.com/search/label/Computer\ Architecture\ ppt


